"THE AVENGERS"

"THE MORNING AFTER"

DIALOGUE SHEETS

prepared by:

ABC TELEVISION FILMS LIMITED,
Associated British Elstree Studios,
Boreham Wood,
Herts.
ENGLAND.

JANUARY 1969

MAIN TITLES

EXT. SECRET ESTABLISHMENT AREA

GUARD REACTS TO SQUEAK FROM BLOWER - HE IS KNOCKED OUT.

NO DIALOGUE

SECOND GUARD MOVES TOWARDS HIM TO INVESTIGATE AND HE REACTS AS MERLIN STARTLES HIM WITH LIGHTER.

TWO OTHER GUARDS RUSH FORWARD.

EXT. TOWN.

-ESTABLISHING SHOT FROM

HIGH ANGLE

NO DIALOGUE

EXT. STREET

Establishing THE ROSTARN

Trading Company.

NO DIALOGUE

INT. OFFICE

TARA:

What makes you so sure he'll come ?

STEED:

Money.

Jimmy Merlin would soll his own and his aged Grandmother's soul, if the price were

right. He'll come.

TARA:

Merlin worked for us once, didn't he ?

STEED:

Us. Them. They. Whoever pays the highest

price.

TARA:

A double agent.

STEED:

Quadruple would be nearer the mark. He's the artiste superieur of the double double double, double cross. But this time

we've got him.

TARA:

If he shows up.

STEED:

He's showing up now.

EXT. STREET

STEED'S EYELINE.

NO DIALOGUE

INT. OFFICE

TARA:

That's not like you.

REEL ONE

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STEED:

One doesn't take chances with Merlin - he's as tricky, devious and cunning as

they come.

EXT. STREET

STEED'S P.O.V. OF MERLIN.

STEED'S VOICE:

find dangerous.

INT. OFFICE

STEED:

Now don't forget that. Don't be taken in

by his particular brand of charm.

TARA:

Who's he expecting to meet ?

STEED:

One of them.

TARA:

To make a deal ?

STEED: (over Tara's

next line)

Shhh...

TARA:

What kind of ...

MERLIN:

Well, well. What have we here.

STEED:

Hello Merlin.

MERLIN:

Steed! I wasn't expecting to see you.

STEED:

Ha! Ha! I know what you were expecting, so

I laid it on for you.

MERLIN:

You ...

(laugha)

Ha! Ha!

Jolly good, jolly good.

Nice element of surprise, too. And

I particularly admire your partner - she's

fast - and pretty, remarkably pretty.

TARA:

You didn't exaggerate a bit you know -

about your personal brand of charm.

MERLIN:

Ah! Forewarned is forearmed.

It's a pity. Well what happens now ?

STEED:

I think that you go away for a long long

while.

MERLIN:

Oh come on now Steed, on what basis can

you possibly -

STEED:

On the basis that you broke into a secret

establishment. That you stole a capsule

of newly developed sleep gas.

MERLIN:

Huh! Where's your evidence ?

STEED:

I should think you want to sell it.

So - - a - perhaps you've brought the evidence with you. Do you mind, Tara.

REEL ONE

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"THE MORNING AFTER"

MERLIN:

Well I'm glad to see you haven't lost your

touch Steed.

STEED:

Thank you.

MERLIN:

Relentless and thorough as ever.

STEED LAUGHS:

MERLIN:

I really have to hand it to you.

MERLIN DROPS GAS CAPSULE

TARA: (SCREAMS)

Aaaah.

EPISODE TITLE SUPERIMPOSED OVER THEIR SLEEPING BODIES:

"THE MORNING AFTER"

COMMERCIAL BREAK

EXT. STREET.

Establishing shot.

NO DIALOGUE

EXT. THE ROSTARN TRADING COMPANY

MILK FLOAT OUTSIDE.

NO DIALOGUE

INT. OFFICE

STEED: (into phone)

Hello. Hello.

STEED:

The twenty-first - been asleep the whole day.

Tara! Tara!

TARA:

Mmmmmm.

STEED makes Tara

comfortable and hand-cuffs

Merlin.

EXT. THE ROSTARN TRADING COMPANY

STEED walks across to

telephone box.

NO DIALOGUE

INT. TELEPHONE BOX

STEED dials number.

No reply.

NO DIALOGUE

EXT. STREET

STEED reacts to abandoned Milk float and crate in road.

END OF REEL ONE

784 feet + 3 frames

INT. OFFICE

STEED:

Wake-up Merlin, wake-up.

MERLIN:

(murmers)

errr....

STEED:

We're going for a little ride, you and I.

MERLIN:

A ride ?

STEED:

Just a short trip.

MERLIN: (dopily)

Ah - sleep - wanna sleep.

STEED:

Ah! don't worry about that. You'll soon be

all tucked up in a nice cosy cell.

EXT. THE ROSTARN TRADING COMPANY:

MERLIN:

Look Steed, I don't want to go - I want to

go to sleep - I want to stay up there.

INT. STEED'S CAR

MERLIN:

Where we going ?

STEED:

I told you. Surely you haven't forgotten.

MERLIN:

I beg your pardon? Oh yes I remember.

STEED:

Relax. Take a good look at the view.

Maybe the last time you'll see it - for quite

a while.

EXT. STREET

CAR STARTS UP AND ROARS

AWAY.

NO DIALOGUE

STEED'S CAR TRAVELLING.

EXT. STREET

STEED'S CAR PULLS UP. STEED REACTS TO TRUCK

BLOCKING THE ROAD.

NO DIALOGUE

STEEI:

We'll walk.

EXT. STREETS

STEED AND MERLIN WALK ALONG

THE DESERTED STREETS.

NO DIALOGUE

MERLIN:

Any chance of making a deal ?

STEED:

I shouldn't have thought so, but keep talking.

REEL TWO

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"THE MORNING AFTER"

MERLIN:

Twenty thousand in a Swiss Bank - no names -

no strings.

STEED:

Pounds.?

MERLIN:

Yes.

STEED:

Very sorry old chap, I only deal in guineas!

MERLIN:

Well I could throw in a yatch.

STEED:

I've had one.

MERLIN:

My private plane.

STEED:

It's lonely up there.

MERLIN:

A string of Arab ponies.

STEED:

Prefer Palamenoes.

MERLIN:

Well how about a Villa in France ?

STEED:

Where abouts ?

MERLIN:

St. Tropez.

STEED:

Prefer Provance.

STEED'S EYELINE OF -DESERTED STREETS AND

CHURCH:

MERLIN'S VOICE OVER:

Oh for heaven's sake Steed isn't there

anything you want ?

STEED:

Yes, there's one thing I want very much -

YOU behind bars.

EXT. STREET & BANK

STEED & MERLIN REACT AS THEY SEE BANK-NOTES BLOWING AROJND THEIR

FEET.

NO DIALOGUE

INT. BANK

MERLIN:

Well some-one left in a hurry.

What's going on ?

STEED:

Something's wrong - very wrong!

Hello! Hello!

MERLIN:

Do you think the world's ended and they

forgot to tell us? What day is it?

STEED:

Tuesday the twenty-first.

MERLIN:

Eh?

REEL TWO Page 6 "THE MORNING AFTER"

STEED:

The twenty-first. We've been asleep for

one whole day.

MERLIN:

The twenty-first! Well it's not a holiday

is it?

STEED:

No. A holiday would hardly explain why

these streets are empty.

And now this place.

MERLIN: :

Deserted.

STEED:

Abandoned.

MERLIN:

Huh. Perhaps they all went to the moon.

STEED:

When ever they went, it was very hastily decided upon. Had no time for preparation.

FIRE ALARM:

EXT. STREETS INTERCUTTING

VARIOUS ANGLES ESTABLISHING DESERTED STREET.

MERLIN:

Do you think the whole town is empty?

STEED:

Perhaps - I don't know.

MERLIN:

I've got it - that sleep capsule! More powerful than we thought - spread

right across the town - put everybody out.

STEED:

And the bodies just evaporated.

MERLIN:

Well you know what they say - one man's meat is another man's poison. You've got me Steed,

and no-one to hand me over to.

STEED:

The operative phrase is - I've got you!

MERLIN:

Ah yes, I was coming to that.

STEED/MERLIN STRUGGLE. THEY REACT TO NOISE O.S.

EXT. STREET/BANK/GARAGE

TROOPERS RUNNING.

NO DIALOGUE

CARTNEY RUNNING.

NO DILLOGUE

INT. GARAGE

HEARN:

Well then - what have we here ?

Corporal! Firing party into line.

Take aim.

CARTNEY: (screams)

No - no - please - no.

REEL TWO - THREE

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HEARN:

Fire!

EXT. STREET

STEED & MERLIN REACT

TO GUN-FIRE.

NO DIALOGUE

VAN TRAVELLING.

NO DIALOGUE

END OF REEL TWO

824 feet + 3 frames.

REEL THREE

EXT. GARAGE & STREET

STEED & MERLIN walk

inside garage.

NO DIALOGUE

INT. GARAGE

STEED & MERLIN REACT TO CARNET'S DEAD BODY.

NO DIALOGUE

COMMERCIAL BREAK

EXT. COMMISSION BUILDING

HEARN goes into building, leaving Army truck.

NO DIALOGUE

INT. CELLAR

HEARN:

All quiet up top sir.

MAJOR:

Good, Sergeant. Any problems ?

HEARN:

One sir. Don't worry sir, dealt with him.

No fuss sir.

BRIGADIER:

What is it ?

MAJOR:

Sergeant Hearn sir, seems to have run into

a spot of bother - up top.

BRIGADIER:

Report sergeent.

HEARN:

Sir! On carrying out a street surveillance

we ran across an unauthorised person in the area, sir. I arrested him and summarily dealt with him according to my orders, sir. I shot him as a looter. REEL THREE

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"THE MORNING AFTER"

BRIGADIER:

Who was he ?

HEARN:

Sir ?

BRIGADIER:

The man you shot - didn't you get his

identity?

HEARN:

Err - no sir!

BRIGADIER:

Then do so.

HEARN:

Yes sir.

BRIGADIER:

Right away, Sergeant, right away!

HEARN:

Yes sir!

BRIGADIER:

Nobody stays on in this area without good reason. I want to know why and I want to

know who.

EXT. STREET

VAN TRAVELLING.

NO DIVIOGRE

INT. GARAGE

MERLIN:

Why is it so important to find out who he is?

STEED:

Harold Thomas Cartney. Cartney - now that

seems to ring a bell.

MERLIN:

Yes, an alarm bell. People are shooting

at people around here.

STEED:

So I've noticed.

I'm trying to find out why.

MERLIN:

Does it matter why.

EXT. STREET (INTERCUTTING)

STEED'S P.O.V. OF VAN.

NO DIALOGUE

STEED:

Come on.

MERLIN:

But we don't know what's going on.

Wouldn't it be safer to sit tight here...

STEED:

Infinitely safer.

MERLIN:

Well then ?

STEED:

Tara King. Now you said you particularly

admired my choice of partner. You said she was a menarkably pretty girl. She's on her own now and she's very, very vulnerable.

EXT. GARAGE

AS STEED & MERLIN emerge.

NO DIALOGUE

REEL THREE

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INT. OFFICE

TARA ASLEEP.

NO DIALOGUE

EXT. GARAGE

HEARN AND TROPPERS

ARRIVE.

NO DIALOGUE

INT. GARAGE

HEARN:

Right men - search of the immediate area -

move:

EXT. STREET

STEED & MERLIN walking along - rush into Bank as they hear whistle.

NO DIALOGUE

INT. BANK

AS STEED & MERLIN enter.

NO DIALOGUE

EXT. STREET

HEARN'S VOICE OVER:

Right lads - on the move...

Come on there - you ...

INT. BANK

HEARN:

Halt!

Took advantage of the emergency, eh ?

STEED:

Emergency?

HEARN:

Tried to make a break for it, eh?

STEED:

But - b - we'd be very grateful if you'd...

HEARN:

Silence!

STEED:

Yes but - can you quite rationally.

HEARN: (overrides)

This man - if he speaks again - shoot him!

John Steed and Harold Cartney - which are

you?

STEED:

John Steed - but I'm

HEARN:

You - err - took this from the dead man

back there didn't you?

Didn't you ?

STEED:

I did, yes.... but.

HEARN:

Looting!

REEL, THREE Page 10 "THE MORNING AFTER"

MERLIN: Hey look - I - I've nothing whatsoever to

do with....

HEARN: You have both been found guilty of looting.

STEED: Guilty!

MERLIN: But when's the trial ? I didn't see a Judge.

HEARN: I am the Judge - the sentence is death.

The sentence will be carried out immediately.

MERLIN: He means it - he really means it.

HEARN: Firing party - into line.

STEED: Drop your guns. Tell them to drop their

guns...

MERLIN: Do as he says.

STEED: Now yours.

Right - stand clear -

EXT. BANK & STREET

MERLIN AND STEED rush to jeep and drive away.

Troopers fire at them.

NO DIVICENE

INT. OFFICE

TARA STILL SLEEPING. NO DIALOGUE

INT. CELLAR

HEARN: Intruders in the area sir - unauthorised -

two men - they got away sir.

BRIGADIER: Report. And make it coherent.

HEARN: Sir! Two men - unauthorised sir - stole

a vehicle.

BRIAGIER: They won't get far that way, all roads are

blocked. Which way are they heading?

HEARN: Not sure sir. I think they went in the

Northern part of town sir.

BRIGADIER: Major, you'd better handle this. A full

platoon.

MAJOR: Yes sir.

ENIGADILE: Use method. Cross plot the entire area.

Comb every inch.

MAJOR: Yes sir. Do you want them alive for

questioning sir ?

REEL THREE

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BRIGADIER:

I most certainly do not!

Shoot them! After a proper firing party

has been convened.

MAJOR:

Yes sir.

BRIGADIER:

Right! Off you go.

EXT. STREET

JEEP TRAVELLING.

NO DIALOGUE

EXT. BRICK WALL/JEEP.

STEED:

It's quieter on foot. We'll sneak back

through the side roads.

MERLIN:

Sneak back! Give me three good reasons

why?

STEED:

Tara's still there. And I want to find out

what's going on.

MERLIN:

I said three.

STEED:

I'm extremely stubborn.

MERLIN:

Well I'll give you three.

I don't want to be a hero. They're not paying me and whatever's going on, I'm not curious

about it. They were going to kill us.

STEED:

They didn't though.

MERLIN:

Well I don't find that encouraging.

Oh Steed, let me off the hook. Undo these things and let me take my chance.alone.

STEED:

I wouldn't hear of it.

MERLIN:

I'm too young to die.

STEED:

You're over twenty-one.

MERLIN:

If I were eighty I'd still feel the same.

EXT. STREET

TROOPERS IN JEEP.

NO DIALOGUE

THEY SPLIT UP AND SEARCH IN DIFFERENT DIRECTIONS.

EXT. CAR PARK

STEED:

The British Army.

MERLIN:

Eh?

STEED:

The Sergeant and his Firing Squad.

They were the British Army.

REEL THREE

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MERLIN:

Well is that supposed to make me feel.

better ?

STEED:

No but it makes it official.

MERLIN:

I see, yes. So I know who to complain to.

STEED:

He mentioned the 'emergency'.

MERLIN:

Huh, a fine gift of understatement I thought.

STEED:

Well it fits. Houses empty. Cars abandoned.

Martial law.

MERLIN:

Oh it's an insane nightmare. Not even

getting paid for it.

STEED:

Ha! Ha!

A State of Emergency. Now what is the emergency. It must be something pretty

drastic.

MERLIN:

The emergency is US. How do we get away from here? Or as you seem to have some kind of "death wish", how do I get away

from here ?

STEED:

You don't. The situation changes nothing.

MERLIN:

Ah! That's what I admire about you.

Your flexibility.

STEED: (chuckles)

Ha! Ha! Ha!

THEY REACT AS THEY HEAR SOUNDS.

END OF REEL THREE

770 feet + 7 frames.

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REEL FOUR

EXT. CAR PARK

MERLIN:

I'm your prisoner, right ?

STEED:

Right.

MERLIN:

And I'm your responsibility - right ?

STEED:

Right.

MERLIN: 3

So it's your duty to take care of me - right ?

STEED:

Wrong.

MERLIN:

What ? Well what about the rules.

STEED:

You know there are no rules in this game Merlin. You want to see what's going on

don't you?

MERLIN:

No.

STEED:

Right then.

STEED & MERLIN MOVE TO VAN - OPEN THE DOOR -JENNY FALES OUT.

JENNY:

Oh:

Is it any good asking you NOT to destroy the film. It's more than a scoop, it's history. Confiscate it if you must and

lock it up but please don't - What on earth's going on here ?

STEED:

I wish someone would tell us.

COMMERCIAL BREAK

THE AVENGERS I.D. CARD

COMMENTATOR:

THE AVENCERS WILL CONTINUE FOLLOWING THIS PAUSE FOR STATION IDENTIFICATION.

ABC LOGO CARD

THE AVENCERS I.D. CARD

COMMERCIAL BREAK

EXT. CHURCH & STREET

JEEP STOPS - TROOPERS ALIGHT AND SPLIT UP AND RUN IN DIFFERENT DIRECTIONS.

SERGEANT:

Right men on the double. Move yourselves.

EXT. CAR PARK

JENNY:

You honestly don't know?

STEED:

No, we don't know, do we?

MERLIN:

No.

JENNY:

Yates!

STEED:

Oh. How d'you do ?

YATES:

How d'you do ?

JENNY:

I think they're telling the truth. It's

fantastic.

STEED:

Oh it's not really all that fantastic, we've been asleep for twentyfour hours, whatever happened, must have happened then.

MERLIN:

And we missed it.

STEED:

We missed it.

YATES:

It's still incredible that you don't know.

The whole world knows.

STEED:

Well I hate the whole world having us at

a disadvantage.

JENNY:

I'm not going to tell you what happened.

STEED:

Oh do tell us.

JENNY:

Well we can do better than that - we can

show you.

I'm Jenny Firston by the way - Television News. We came in here to cover the event and then when everyone was ordered out...

YATES:

We stayed on. Been sneaking around the

Streets - getting what shots we can. O.K.

ready for replay.

JENNY:

Now: This is what you would have seen if you hadn't been asleep all day yesterday.

WE NOW INTERCUT STEED & MERLIN LOOKING AT T.V. SCREEN.

JENNY'S VOICE:

This is Jenny Firston reporting from the town the whole world is watching today. Soon this typically English town will be a ghost area. Cars are still pouring out in their thousands - but jams are building up and already owners are abandoning their cars and hurrying away to special coaches standing by for the evacuation. And as the inhabitants leave and they abandon homes and possessions so Troops - special shock troops, take over.

JENNY: (continued)

STEED & MERLIN

Jenny's speech.

INTERCUTTING WITH T.V.

SCREEN - throughout

A State of Emergency has been declared. Within thirty minutes this town and the fifty square miles surrounding it, will

be evacuated.

This town will become a ghost area -

empty - save for the Troops.

The area is now under Martial Law, and here you see the man who will remain in sole

command. Brigadier Hansing.

BRIGADIER:

Hurry it up now - get these crates unloaded.

And - err - easy there.

HEARN:

Sir!

JENNY:

Brigadier

HEARN: (Shouting in b.g.)

Ad lib orders.

... are you satisfied that everyone has been

TENNYY -

warned to leave the area? The army is very efficient. I'm satisfied.

BRIGADIER:

JENNY:

and how do you feel about staying on?

BRIGADIER:

There is one thing I do I'm a soldier. want to emphasise and that is our confidence. There is no need to panic. Everything is under control. We know what must be done,

and we will do it.

Excuse me.

JENNY:

We know what must be done - brave words

from a brave man.

GENERAL BACKGROUND NOISE - SGT. SHOUTING ORDERS -TROOPS RUNNING.

JENNY:

And there - in there lies the task he must tackle - and the whole world will be waiting with bated breath to see the outcome of that task. If he succeeds - a Royal welcome awaits him. If he fails - then he- his troops - this town, the countryside for fifty miles or more, will cease to exist. The Eastern Hemisphere Trade Commission Building. It was vacated nearly two years ago.. but the occupants left behind a monster. There, buried deep in the cellar, they left behind an - an atomb bomb which Brigadier Hansing and his men must attempt to defuse.

T.V. SCREEN OFF:

MERLIN:

An atomb bomb ?

But why? Who did it.

JENNY:

I'm not sure. The Commission building was occupied by representatives of twenty countries or more. Your guess is as good

as mine.

MERLIN:

A hostile war-head deep in our own country.

REEL FOUR

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"THE MORNING AFTER"

STEED:

Well it's a tidy ace to have up one's

sleeve. How was it discovered ?

JENNY:

Pure fluke. Brigadier Hansing's one of the army's top Nuclear experts. He was staging manoeuvres in the area, when his _nstruments registered radio-activity.

He pin-pointed the bomb.

STEED:

Well that explains a great deal.

MERLIN:

Well I should have thought it explained

everything.

STEED:

So you're here without authority.

JENNY:

I'm afraid so - if we're caught they'll ...

MERLIN: (interjects)

Shoot you!

JENNY:

Oh I don't think they'd do that.

MERLIN:

Oh don't you kid yourself, we've already

seen how trigger happy they are.

JENNY:

What do you mean ?

MERLIN:

Well the Firing Squad's already been at work.

JENNY:

You're joking!

STEED:

He's quite right.

JENNY:

You mean they actually shot some-one. Here,

in a little English town ?

STEED:

Well there is a State of Emergency.

JENNY:

Yates did you hear that!? Come on, we can't lose this story, get in and show us where it

happened.

INT. VAN CAB. EXT. CAR PARK.

JENNY:

This could make the greatest story since -

JENNY:

What now ?

STEED:

I think I'll make myself known to the

authorities.

JENNY:

You sure that's safe.

STEED:

Oh don't worry. I would probably have been

sent to the area anyway.

STEED:

Hello Major. I'm John Steed, Security

Clearance K.R.5.

MERLIN:

Drive on.

JENNY:

You fool.

REEL FOUR Page 17 "THE MORNING AFTER"

MERLIN:

Drive on.

I recognised him....

That British Army Major - he isn't. His name's Parninski. Gregor Parninsk'!

He's an Eastern agent! A cut-throat - a

pirate - a mercenary!

EXT. STREET (INTER-CUTTING)

TROOPS SEARCHING.

NO DIALOGUE

EXT. CAR PARK

STEED:

Major Parsons - British Army.

MERLIN:

Well he wouldn't be walking around with Foreign papers would he? I tell you it's

him - Gregor Parninski. Why would I lie to you.

STEED:

The sooner I contact the authorities - the

sooner you'll be behind bars.

MERLIN:

All right - have it your own way.

JENNY:

Is it possible ?

MERLIN:

Of course it's possible. Infiltrate, pose as an army officer. Any skilled Agent who knew his business could do it blindfold.

STEED:

It's possible.

JENNY:

Do you think he was the only one ?

MERLIN:

Answer her Steed. Tell her about the Firing Squad, that's been bothering you, hasn't it, a man murdered in cold blood without even a trial. Why didn't they just arrest him?

STEED:

He may not be the only one.

JENNY:

Then we ought to warn Brigadier Hansing if there are other traitors on his staff.

MERLIN:

We ought to get out of here.

YATES:

He's right.

JENNY:

We can't run out. What do you think ?

STEED:

I thought that the situation was becoming simple and straightforward. We'll contact

Hansing.

MERLIN:

But how - every street is blocked or

patrolled.

JENNY:

Cross your fingers and hope we're lucky.

MERLIN:

Lucky!

REEL FOUR - FIVE

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"THE MORNING AFTER"

INT. VAN CAB.

JENNY:

There's a side road behind the church.

I can double back and approach the Commission

building from there.

STEED:

I want to go to Barchester Street first.

JENNY:

Barchester Street - but that's the other

side of town.

STEED:

I have a friend there.

END OF REEL FOUR

810 feet + 15 frames

REEL FIVE

INT. OFFICE

TARA ASLEEP.

NO DIALOGUE

EXT. STREET

HEARN:

Right men, on the double, search those

houses.

INT. OFFICE

HEARN: (mumbled)

Here - in here - tell the rest to stay out

of sight - tell'm we're coming back for

her..

EXT. STREET/INT. VAN CAB.

VAN TRAVELLING.

NO DIALOGUE

STEED'S VOICE:

Stop! What are those lorries ?

STEED:

I'll go and have a look.

STEED INVESTIGATES TRUCKS -MEANWHILE THE MAJOR COMES ROUND AND BLOWS WHISTLE.

INT. VAN CAB/EXT. STREET.

STEED:

How many men were sent in for the emergency?

JENNY:

Four platoons.

STEED:

Nuclear Shock troops.

JENNY:

The best.

What is it - what did you find ?

REEL FIVE

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"THE MORNING AFTER"

STEED:

Four platoons of Nuclear shock troops.

Drugged and unconscious.

JENNY:

But if they're here - then -

MERLIN:

Who's at the Commission building?

INT. CELLAR

BRIGADIER:

You're a fool Major.

MAJOR:

Yes sir!

BRIGADIER:

What's more, you're dangerous.

Your incompetence could endanger our

entire operation here.

MAJOR:

Yes sir.

BRIGADIER:

If these people were to contact the outside

world ...

MAJOR:

No they can't do that sir - the phones are out of action and we're jamming all radio

signals.

BRIGADIER:

It seems to me they might just walk out of here. From what I gather they roam the streets

with complete impunity.

MAJOR:

I was taken by surprise sir.

BRIGADIER:

Don't offer me excuses, Major. When your

people contacted me they offered me

professionals. Err - Professionals - instead

I'm surrounded by rank amateurs.

I want these people found - I want them

found immediately.

INT. OFFICE:

HEARN:

John Steed - that joker who clobbered me.

EXT.STREET/INT.VAN.

STEED:

Now I went your word of honour. We ought

to be ready for trouble.

MERLIN:

You have my word.

I'm touched - really touched by your concern.

STEED:

I don't want to find myself dragging around

a dead man.

EXT. STREET:/INT. OFFICE

STEED & CO. WALKING TOWARDS OFFICE. HEARN WATCHING

THEM FROM WINDOW.

NO DIALOGUE

INT. CORRIDOR OUTSIDE OFFICE

JENNY:

You'd better stay with the equipment.

YATES:

Right.

INT. OFFICE

HEARN:

John Steed.

Your friend wasn't very brave.

STEED:

He's a big disappointment to me.

COMMERCIAL BREAK

EXT. STREET/INT. CAR

MERLIN RUSHES INTO CAR AND LIES ACROSS SEAT.

1ST SOLDIER:

Nothing ?

2ND SOLDIER:

No.

(ad lib

There's all that area down there.

mumbled lines)

Come on

INT. VAN

YATES REACTS AS RIFLE

APPEARS IN FRAME.

NO DILLOGUE

INT. OFFICE:

HEARN:

I was looking forward to meeting you both

again, now I'll have to be content with

you.

JENNY:

Well get it over with. Shoot!

HEARN:

That wouldn't be legal. Got to convene a proper Firing Squad. The Brigadier's a stickler for detail. 'Gause he's a regular

soldier and all that.

STEED:

But you're not of course.

HEARN:

Well, a regular wouldn't drink on duty, would he. Now keep your hands where I can see them. Got to wait, till my Firing Squad

comes back.

EXT. STREET/INT. CAR

MERLIN LEAVES CAR.

NO DIALOGUE

REEL FIVE

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"THE MORNING AFTER"

INT. OFFICE

STEED:

Harold Cartney.

HEARN:

What ?

STEED:

The man who was shot - Harold Cartney - I thought I knew the name. He was a member of the Nuclear Fission Committee, an atomb bomb expert, now why would he stay on in the

area?

JENNY:

Curiosity ?

STEED:

That - or maybe he sensed something was wrong. The area cleared, fake troops moved in...

JENNY:

But what about the team dismantling

the bomb ?

STEED:

Dismantling - are they ?

HEARN:

That's right Steed - we're not taking a bomb apart - we're putting it together.

JENNY:

Building a bomb!

STEED:

Makes a twisted kind of sense. They declare the area clear - people move back in again..

HEARN:

and then we make our demand - pay up - or else?

END OF REEL FIVE

657 feet + 6 frames

EXT. STREET.

Establishing empty street and Ext. Office.

NO DIALOGUE

INT. OFFICE

HEARN:

You might call us mercenary - all

of us.

So simple too - declare a state of emergency - they clear the area - let us move our apparatus in. Assist us in fact.

Gives our demand more weight too.

JENNY:

What do you mean, demand?

STEED:

A dummy run.

HEARN:

You catch on fast. It took a long time to evacuate the area. A long time, and the

authorities know that.

JENNY:

I still don't understand.

STEED:

Once the bomb is installed, you give the all clear and the people come pouring back

in again.

HEARN:

And when they're all here - that's when we make our demand. We'll give them just fifteen

minutes - to hand over forty million.

JENNY:

And if they don't - you detonate the bomb ?

HEARN:

They'll pay up.

STEED:

They already know how long it took to clear

the area.

HEARN:

A lot longer than fifteen minutes.
Forty million. And there's a cut for every-

one. It's not equal you understand. The Brigadier gets the lion's share.

JENNY:

The Brigadier? A man of his standing involved in a thing like this, but why?

HEARN:

Pride! That's what the other chaps say anyway. Pride, bitterness, anger. He's been told he's going to be replaced. Made redundant by a computer. A machine - ah it's a lot for a man to swallow. Kicked ou of the service to make room for a machine. Of course the money helps too, but it's the machine bit that really gets

him.

INT. CELLAR

BRIGADIER:

Are we nearly there?

1st MAN:

Yes sir.

INT. OFFICE

HEARN: We've waited long enough - come on - we'll

find the Firing Squad.

I don't suppose you've got any preference where you want to be executed Mr. Steed? Outside! We'll get it over with as quickly

as possible. After you!

FIGHT SEQUENCE

INT. CORRIDOR OUTSIDE OFFICE

MERLIN: Well I thought I was doing right.

STEED: I thought we'd seen the last of you.

MERLIN: Oh I couldn't do that - bad for business.

Well you might have spread it around that I was unreliable. Besides it seemed a shame not to put these capsules to good use.

not to put these capsules to good use.

STEED: You've got more than one ?

MERLIN: Well you know me Steed, cautious.

STEED: You mean you were going to sell the exclusive

rights to as many as possible ?

MERLIN: Are now that hurt.

STEED: There are more in there?

MERLIN: Yes - but -

STEED: (overrrides) I'm confiscating them.

MERLIN: Hey!

STEED: Stay here - keep an eye on Tara, We're

going to the Commission Building.

MERLIN: Oh no, no, no. No, I've got my boy scout

bit - I'm a coming with you.

Nice meeting you.

INT. CELLAR.

BRIGADIER: Now.

Excellent. Take them more than an hour to cut through that lot and they do not have more than an hour. Right, clear up here and

get out of the area.

EXT. COMMISSION BUILDING

MERLIN: Ah...

STEED: You gave me your word.

MERLIN: Well that was before I knew you were intent

on murder. Murdering me!

REEL SIX

Page 24

"THE MORNING AFTER"

STEED:

In there. We've got to get in there.

MERLIN:

Well you can tell me what it's like.

STEED:

I need you Merlin - I'm depending on you.

MERLIN:

But you know me. I'm probably the most

undependable person in the Western Hemisphere.

STEED:

You came back.

MERLIN:

Well I told you ...

STEED:

You didn't want me spreading ugly rumours about you. I couldn't have done that if I

was dead.

MERLIN:

All right, you're going to blind me with semantics. Go on, point me towards the jaws

of death.

INT. CELLAR

BRIGADIER:

· · · cover - quickly.

EXT. COMMISSION BUILDING

STEED clobbers soldiers.

NO DIALOGUE

Throws gas capsule at

other soldiers.

STEED/MERLIN: (LAUGH SOFTLY)

Ha! Ha!

INT. CELLAR

BRIGADIER:

Take cover - quick.

INT. OFFICE

JENNY:

Well?

STEED:

Unless our friends walk in their sleep -

it's all over.

JENNY:

No: for me it isn't. I must get back with

my story. See you soon.

Bye.

STEED:

Ah! Goodbye Jimmy. Do try and keep out of

trouble.

MERLIN:

I'm free. Oh thanks Steed. I won't forget

this. Thanks a lot. Goddbye.

STEED:

Goodbye.

MERLIN LAUGHS:

Ha! Ha! Ha!

STEED:

Au revoir. Now how did he do it?

REEL SIX

Page 25

"THE MORNING AFTER"

TARA:

Oooh - I feel as though I've been asleep for a week. Hello Steed, anything exciting

been happening? What did I say?

COMMERCIAL BREAK

INT. STEED'S APARTMENT

STEED:

Ah! sock it to me.

TARA:

Hello.

STEED:

Hello.

TARA:

Look what I found outside your door.

STEED:

Very colourful.

TARA:

Ah, there's a note with it, too.

STEED:

What does it say?

TARA:

It says - "For Steed - to bring a little

brightness into your life".

STEED:

Aah.

TARA:

Merlin.

STEED:

Merlin? Well that's very good of him. I wonder what it is? Hmm, another of his little jokes. He's got a very - a - funny

sense of humour has Merlin.

TARA:

Yes.

STEED:

Yes. Speaking. What? I warned him to keep out of trouble. What did he get this

time ? I see, well - keep in touch. Merlin - up to his tricks again.

TARA:

What's he done this time ?

STEED:

Broke into a Secret Establishment.

TARA:

Oh no.

STEED:

Oh yes.

TARA:

Did he steal anything valuable ?

STEED:

Fortunately he was disturbed in time, all he got away with was a box of luminous dust.

Well you know what they say?

continued.....

REEL SIX

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"THE MORNING AFTER"

TARA:

Mmm. When you've gotta glow - you've gotta glow:

COMMERCIAL BREAK

END TITLES

ABC LOGO CARD

COMMERCIAL BREAK

ABC LOGO CARD

THE END

END OF REEL SIX

876 feet + 6 frames.

LENGTH OF EPISODE

4723 feet + 8 frames.

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