"THE AVENGERS"

"REQUIEM"

MASTIGE

DIALOGUE SHEETS

345

prepared by:

ABC TELEVISION FILMS LIMITED, Associated British Elstree Studios, Boreham Wood, Herts. ENGLAND.

MARCH 1969

MAIN TITLES

INT.UNDERGROUND CAR PARK

RISTA:

It's four thirty.

MURRAY:

Yeah - I know.

RISTA:

Are you sure they're going to come back

this way ?

MURRAY:

Got to. Got to park the car in here. Look, Miss Miranda Loxton and her appointed bodyguard left here last night at nine o' clock. They were going to a part and they're due back any moment now. They'll come throught that door over there and they will drive over there and they will park the car and she will get out through the door of her car and then

we shall kill Miss Loxton.

RISTA:

Suppose the bodyguard drops her off

at the main entrance ?

MURRAY:

Leaves her alone ? Mmm mmm.

They'll be coming here.

CAR DRIVES IN AND PARKS - RISTA/MURRAY FIRE AT DAME AND CAR

DRIVES OFF.

NO DIALOGUE

EXT. ENTRANCE TO UNDERGROUND GARAGE

AS CAR DRIVES AWAY.

NO DIALOGUE

INT. UNDERGROUND CAR PARK

MASK FALLS OFF DAME REVEALING MAN: -EPISODE TITLE SUPERIMPOSED "REQUIEM"

NO DIALOGUE

COMMERCIAL BREAK

INT. STEED'S APARTMENT

STEED:

Hello Tara....

TARA:

Hello - how's --

TARA:

Mother!

MOTHER:

Tara.

REEL ONE Page 2 "REQUIEM"

TARA: Mother away from Headquarters -

you checking a gun. It must be

very important.

MOTHER: Very.

TARA: Well - well of course if it's such a

big secret that you can't even tell me

what it is

MOTHER: It is.

STEED: Well almost. You've heard of Miranda

Loxton ?

TARA: Who hasn't ? Lovely Miranda's the key witness against lurder International.

When she gives her evidence next week....

STEED: (interjects) If she gives her evidence next week.

Her car was attacked early this morning -

her bodyguard was murdered ...

MOTHER: She's gone into hiding and refuses to

come out until we guarantee her safety.

TARA: And can we?

MOTHER: We can do our very best - put her under

the wing of a top executive. He can take her to a hiding place known only to him.

TARA: You?

STEED: Me.

TARA: Just the two of you.

STEED: Simple but safe.

STEED: Ready Bobby ?

BOBEY: Ready.

STEED: Meet Tara King - this is Bobby Cleaver.

BOBEY: Hi!

STEED: By the way you can take my car it's a

little too conspicuous for me. . . . and I'll give you three rings as soon

as I'm installed at Fort Steed.

TARA: Very cosy too.

MOTHER: I must say, I do enjoy my visits here.

TARA: Fort Steed. And just exactly where is he

meeting Miranda ?

MOTHER: Mmmm - oh, in a car park on the other side

of town.

EXT. STREET & CAR PARK

STEED PULLS INTO CAR PARK.

NC DIALOGUE

REEL ONE

Page 3

"REQUIEM"

INT. CAR

STEED:

I can see her. Are you ready?

BOBBY:

Yes. How do things look ?

EXT. CARP PARK

STEED'S P.O.V.OF VAN.

INT. CAR

STEED:

Possible raider astern. Stand by all systems.

BOBBY:

Right.

EXT. CAR PARK

RISTA FIRES GUN SHOTS - STEED CROUCHES DOWN WITH MIRANDA.

NO DIALOGUE

INT. CAR

STEED:

How d'you do - my name's Steed - John Steed.

We should have a nice quiet journey.

EXT. CAR PARK

AS CAR DRIVES OFF.

NO DIALOGUE

INT. STEED'S APARTMENT

 $T\Lambda R\Lambda$:

Oh when do you expect him to call.

MOTHER:

Who?

TARA:

Steed.

MOTHER:

I've no idea. Whenever he reaches safety.

TARA:

Well I've got things to do. Mother you will tell me won't you - I mean if anything

should go wrong.

MOTHER:

Wrong? Miss King, if anything should go wrong the whole department will know about it.

EXT. STEED'S MEWS

TARA GETS INTO STEED'S

CAR.

MURRAY:

Just keep driving - don't turn round and

don't do anything.

EXT. COUNTRY ROAD

STEEDS PULLS INTO SIDE ROAD.

INT. CAR

STEED:

No need to be frightened now Miss Loxton.

Look, why don't you make yourself comfortable. Take off your nose.

STEED:

That's better.

MIRANDA:

Phew!

STEED:

Now that is much better. There's no need to worry - whoever was chasing us

is miles away by now.

EXT. STREET & WAREHOUSE AREA

TARA PULLS UP.

MURRAY:

Get out!

FIGHT SEQUENCE MURRAY/TARA.

END OF REEL ONE

754 feet + 2 frames

"REQUIEM" Page 5 REEL TWO

INT. LOCKED ROOM

The thing's going well so far. MURRAY'S VOICE:

It better be. RISTA'S VOICE:

What's the plan ?

Booby trap. It's already underway. MURRAY'S VOICE:

Where's it planted? RISTA'S VOICE:

In Steed's apartment. We may have lost MURRAY'S VOICE:

Steed but we'll finish Mother. It's

poetic too, you'll like that.

RISTA'S VOICE: How poetic ?

Mother's waiting for the telephone to ring MURRAY'S VOICE:

three times.

I don't see the poetry in that. RISTA'S VOICE:

The third ring denotes the booby trap. MURRAY'S VOICE:

On the third ring - the bomb explodes,

Nice surprise packet, eh. RISTA'S VOICE:

Nice. It was my idea, the boss fell MURRAY'S VOICE:

for it immediately.

Three rings on the phone. RISTA'S VOICE:

One. Two. Three. Ha! Ha! Ha! Ha! MURRAY'S VOICE:

Third time, unlucky. Ha! Ha! Ha! Ha!

Poor old Mother. RISTA'S VOICE:

INT.CORRIDOR/INT.ROOM

TARA BREAKS WINDOW AND NO DIALOGUE RISTA & MURRAY REACT -

EXT. HOUSE AND GROUNDS

TARA RUNS TO STEED'S CAR. TARA STARTS TO NO DIALOGUE

SPINS. MURRAY'S VOICE OVER F.X.

COLLAPSE. EVERYTHING

Get the telephone to ring - three times three times - three times - On the third ring - Steed's apartment - Steed's apartment-

one - two - three -

Ha! Ha! Ha! (laughs)

INT. CORRIDOR OUTSIDE STEED'S APARTMENT

На На На MURRAY'S VOICE OVER F.X.

Third time - unlucky.

INT. STEED'S APARTMENT

EXPLOSION

TARA: (screams) Ah....

INT. STEED'S WRECKED APARTMENT

TARA:

Mother! Mother!

COMMERCIAL BREAK

INT. STEED'S WRECKED APARTMENT

FIRTH:

Miss King. Miss King.

WELLS:

No don't try to move, you've been injured.

FIRTH:

We'll get you to hospital as soon as we can.

TARA:

I tried to warn him - is he all right.

FIRTH:

Don't talk now.

WELLS:

Now you mustn't exert yourself, you've

been hurt, badly hurt.

TARA:

How badly ?

WELLS:

I don't know for sure yet. Are you in pain?

TARA:

No. My legs - my legs are numb.

WELLS:

We must hurry.

FIRTH:

How can we move her ?

WELLS.

I'll have to give her a shot - put her out

for a while.

TARA: (moans)

ıh...

WELLS:

Don't worry. We'll take good care of you.

INT. HOSPITAL ROOM

JILL:

Doctor

WELLS:

Major.

FIRTH:

How are you feeling?

TARA:

I don't know. Err - my legs....

FIRTH:

You're a very lucky girl.

TARA:

Lucky?

FIRTH:

At least so, according to the Doctor here.

That right Doctor Wells ?

WELLS:

There is no permanent spinal damage -

TARA:

But -

WELLS:

At least, not as far as we can see.

TARA:

But what about the rest of

"REQUIEM" Page 7 REEL TWO

Now - now - easy now please. WELLS:

You have sustained multiple fractures of both legs and severe lacerations - so you

must rest.

Legs broken - both legs. TARA:

Broken but fortunately not crushed. WELLS:

That's what I meant by lucky. FIRTH:

In a couple of months you'll be walking WELLS:

about again.

Mother, I must warn Mother. TARA:

Easy now - easy. FIRTH:

Go ahead, but try not to tire her too much. WELLS:

Now - err - perhaps I'd better introduce FIRTH:

myself. My name is Firth - Major Firth. Oh we haven't met before but - err of course I know all about you from the Do you feel up to answering a file.

few questions.

You've been - err - delirious for some

Talking about two men who grabbed you -

Kidnapped you...

That's right. Two men. TARA:

Any idea who these men were ? Or where they FIRTH:

took you?

Yes I should have - I left - I left there TARA:

in Steed's car - it was a house - a house with grounds - well I must know where

the house is ...

Firth - don't force her to remember too much WELLS (interjects)

too soon.

Right. All right, we'll err - we'll skip FIRTH:

that for a moment.

You errived at Steed's apartment...

Yes. I don't remember how I got there I TARA:

was just suddenly there.

The booby trap. Three rings on the telephone and Mother was there.

Is that all. FIRTH:

Oh I don't know my mind's in such a muddle. TARA:

Tara, listen to me. Your kidnapping -FIRTH: the booby trap - none of it seems to link up in any way. We don't know why you were grabbed - why the bomb was planted - it's it's

all so - inexplicable.

The only one who can help us is Steed.

Where is he ?

REEL TWO

Page 8

"REQUIEM"

TARA:

He's away - he's on a secret assignment.

FIRTH:

That much I do know - but where ?

TARA:

I don't know, he didn't even tell me.

FIRTH: (sighs)

Λh.

TARA:

Why not ask Mother - why not ask Mother -

he's sure to -

FIRTH:

I - err - can't ask Mother.

TARA:

Why not?

FIRTH:

Mother is dead!

END OF REEL TWO

735 feet + 6 frames

"REQUIEM" Page 9 REEL THREE

INT. PLAY ROOM

Thank you. MIRANDA:

Fort Steed. STEED:

Are we staying? MIRANDA:

Can't think of anywhere safer. To my certain STEED:

knowledge there's only two people who know

of it's existence.

And they won't talk ? MIRANDA:

Talk? Stinks Wilkins and Fatty the Gorger talk!? They're sworn to the utmost secrecy STEED:

on the solemn oath of 'last one in's a Besides if they ever did talk ninny. I wouldn't let them holler down my rain barrel! Not ever. Used to play here as a kid. It's not exactly the Savoy but - err -

well, why don't we observe the niceties

anyway.

Thank you. How long do you think I'll have MIRANDA:

to stay.

Oooh... not long, just until it's time for you to give evidence. There we are ... STEED:

whoops...

MIRANDA:

Oh but that's a week away. MIRANDA:

Oh, time'll fly. Don't you worry. It always STEED:

did here in the old days.

This place reeks of grand old British Military

History.

It does. MIRANDA:

All the most glorious battles were fought STEED:

here. Corunna, Waterloo, Balaclava.

Wellington's run after Napoleon. General

Declare's ignominious retreat.

There was nothing ignominious about that. MIRANDA:

Declare was forced into impossible terrain.

When Delcare led his troops into Corby's STEED:

Bluff...

He was doing exactly the right thing.... MIRANDA: (interjects)

Taking into account that he was outflanked STEED:

on the right....

He shouldn't have been outflanked if his MIRANDA:

first division had got through as they

were supposed to.

my dear young lady it was an Supposed to! STEED:

open and shut - -

would you like to reconstruct the battle -

you can be General Declare.

"REQUIEM" Page 10 REEL THREE

I'd be delighted. MIRANDA:

Good. STEED:

INT. HOSPITAL ROOM

Fort Steed. That's all he said. FIRTH:

That's all. TARA: -

Fort Steed ...? It means nothing to you? FIRTH:

I don't think so. TARA:

You don't think so. You're not sure ? FIRTH:

I don't know. TARA:

Then you're not absolutely sure ? FIRTH:

I don't know. TARA:

Think, Tara. Fort Steed FIRTH:

Think! Fort Steed!

Gently. WELLS:

Oh yes of course. I'm sorry. WELLS:

Tara, I'm sorry I don't mean to press you like this, but don't you see how vital it is that we locate Steed, he's the key to

this whole thing. If we don't find him

Major Firth. BARRETT:

Yes. FIRTH:

This, you should see this sir. BARRETT:

What is it ? TARA:

Plans for another booby trap bomb. BARRETT: We found it near Mother's body.

Obviously dropped by the person who wired FIRTH:

The explosive charge is out in here and wired

to a gold pencil. When the button is

pressed -

What's the matter ?

This pencil - it's the same as the one I $T\Lambda R\Lambda$:

gave Steed for Christmas.

Are you sure ? FIRTH:

Well of course I'm sure. $T\Lambda R\Lambda$:

Look at - look at the oromn signia there -

it's the same - it's the same pennil.....

Then he's walking around with a bomb in STEED: his pocket. Tara, you must think - help us to find out what he meant by Fort Steed. Help us to find him before this goes un.

"REQUIEM" REEL THREE Page 11

INT. PLAY ROOM

STEED: Ready ?

Right:

You keep score for you - and I'll keep

score for me.

INT. HOSPITAL ROOM

All right. Let's take it step by step. FIRTH:

Steed has gone to earth.q He'd chose a hiding place he was - err - familiar with. He'd know every approach -

every exit. That's good training - good

sense.

It'd be some place he'd used before. TARA:

Exactly. So somewhere, sometime along the FIRTH:

line he must have given you some kind of hintgiven you some kind of clue - A hunting lodge perhaps - an apartment by the sea - a friend's

house...

No - I don't know. But surely Records is TARA:

the place to look for that kind of information.

Why don't you look in Steed's files ?

FIRTH:

That's the very first ...

BARRETT: (interjects)

Sorry sir. It's almost time.

FIRTH:

Oh yes.

I'll be with you in a moment.

I shan't be gone long. An hour at the most.

Keep thinking.

TARA:

Major Firth: Mother ?

FIRTH:

Yes.

TARA:

Take me with you.

FIRTH:

Are you sure you're fit enough ?

TARA:

Steed or me - one of us ought to be there.

Please take me.

FIRTH:

It's up to you Doctor.

TARA:

Please!

WELLS:

Very well.

But I'll have to give you a sedative. Two sedatives. One to get you there

and one to bring you back.

EXT. GRAVEYARD

Are you all right? FIRTH:

It was a mistake. you shouldn't have come.

TARA:

I had to come.

REEL THREE

Page 12

"REQUIEM"

INT. HEARSE:

FIRTH:

All right we'd better go back.

TARA:

Bobby.

FIRTH:

What ?

TARA:

Bobby Cleaver. He was on the assignment with Steed. He might know where he is.

FIRTH:

Cleaver ? D'you know his address ?

TARA:

Twenty-five Cranbrook Road.

FIRTH: (into trans)

H.Q. Major Firth here. I'm on my way to twenty-five Cranbrook Road, to see

a Mr. Bobby -

TARA:

Cleaver.

FIRTH:

Cleaver. He was on an assignment with Steed. He may have something important to tell us. Have you got that. He may have something important to tell us.

MALE VOICE OVER:

Message understood.

FIRTH: (softly)

Right.

Twenty-five Cranbrook Road.

EXT. CRANBROOK ROAD

Establishing shot.

NO DIALOGUE

INT. HEARSE

FIRTH:

Well let's hope your friend Cleaver's at home - it could put an end to this business in one go.

EXT. CRANBROOK ROAD & HOUSE

FIRTH RUNS UP THE PATH TO THE DOOR.

FIRTH:

Mr. Cleaver - my name is Major Firth - I would

CLEAVER FALLS DOWN

DEAD.

COMMERCIAL BREAK

THE AVENCERS I.D.CARD

COMMENTATOR:

THE AVENGERS WILL CONTINUE FOLLOWING THIS

PAUSE FOR STATION IDENTIFICATION.

ABC LOGO CARD

THE AVENCERS I.D.CARD

END OF REEL THREE

796 feet + 12 frames

REEL FOUR Page 13 "REQUIEM"

INT. PLAYROOM

MIRANDA: You still have half a battalion left.

STEED: The wise General always tempers strategy

with humanity. There's been enough bloodshed already. I capitulate. I offer you

my sword.

MIRANDA: And I - accept:

Don't look too despondent. I out my teeth on deployed strategy and pincer movements. Outflanking manoeuvres. My father was

a Military Historian.

STEED: Military Historian, eh?

MIRANDA: Recorded everything - sort of - err -

since the Battle of Hastings on.

STEED: Ha! Ha!!

Then he wouldn't know much about - err -

Naval battles - eh.

MIRANDA: No.

STEED: So how about fighting -

the Battle of Trafalgar ?

MIRANDA: A Sea Battle ?

STEED: Be a nice change for you. Of course, if

you don't feel capable ...

MTRANDA: Ch...I'm willing to learn.

STEED: You're the French fleet. That's a ship

of the line.

INT. HOSPITAL ROOM

TARA: Ships!

FIRTH: He's on a ship?

TARA: No. It's a conversation we had once about

ships on the river., and Steed said "boats go

on the river -

ships go on the sea".

FIRTH: I don't understand - boats and ships -

what's this go to do ...

TARA: (overrrides) No, no, no. It's the river - the river's

important. It's a conversation we had once about Steed's childhood. Some place

he used to play - a place on the river.

FIRTH: What river ?

TARA: Oh I don't know, he didn't mention it, but

I'm sure he meant the Thames.

FIRTH: The Thames:

TARA: Yes.

REEL FOUR

Page 14

"REQUIEM"

FIRTH:

Have you any idea how far it stretches the Thames - how many houses there are

on it...

TARA:

Henley. Henley, that's where it is. He used to steal his father's binoculars and then go across the field and watch the Regatta. Well, that's where they hold the Regatta, isn't it? At Henley.

FIRTH:

Yes. Yes. Henley. It's a big area to cover.

 $T\Lambda R\Lambda$:

Well it's something. I mean it's a start.

FIRTH:

If we knew what kind of house we were

Mooking for ...

TARA:

Well, it would be a big one. Steed's childhood is simply littered with grand

and stately houses.

FIRTH:

There are plenty of those around Henley too. But did he ever tell you about it in any

way ? Describe it to you ?

TARA:

Oh he may have. The only thing I know for

sure, is that it's on the river.

INT. PLAYROOM

STEED:

And what d'you think you're doing ?

MIRANDA:

My Read Admiral - up to the front of the

line I think.

STEED:

But - but you can't do that.

MIRANDA:

Why not ?

STEED:

Well - it's simply not done - Rear Admiral he stays at the rear. That's why it's called

a Rear-Admiral.

MIRANDA:

Supposing all the other boats turn around - then he's at the front of the line - isn't

he?

STEED:

All right. But you'll regret it. Oh, and it's ships by the way. The correct

vernacular - ships not boats.

MIRANDA:

Oh.

STEED:

What are you doing with that ?

MIRANDA:

Covering myself from a surprise attack

from those.

STEED:

Oh - those. And what leads you to believe

that they're going to make a surprise

attack?

MIRANDA:

Feminine intuition.

"REQUIEM" REEL FOUR Page 15

Poor Nelson, what he had to put up with. STEED:

Oh and what have you got in mind for those ?

MIRANDA: Oh I don't know - they make rather a pretty

pattern, don't you think ?

STEED: Pretty patterns.

FOGHORN F.X.

What's that ? MIRANDA:

Captain Cleghorn and his fog horn. He's STEED: a local eccentric, he's retired from the

sea now and lives by the river - tooting

his horn at passing ducks.

We're close to the river then ? MIRANDA:

About a quarter of a mile away across STEED:

the fields.

INT. HOSPITAL ROOM

A house on the river, near Henley. A big FIRTH:

house. Almost certainly an old one. It's a kind of progress - but it's not enough.

There must be something else.

I'm sorry. I've tried. TARA:

If Steed told you that much he must have told FIRTH:

you something else - err - a casual remark -

a snippet of conversation.

Think Tara!

I am thinking! TARA:

> Wait a minute - Steed once took me house in the country, and he said it - it

reminded him of a similar house. A house he used to live in.

Describe it. FIRTH:

Well I - I can't. TARA:

It was surrounded by a wall - with urns along

the top.

Urns ? FIRTH:

FIRTH:

Yes you know urns - vases in stone, set TARA:

at intervals along the wall.

A kind of rococo, Grecian style many of the WELLS:

Victorians affected.

Quite. Yes well now we know what type of FIRTH:

house it is - a Victorian....

WELLS (interjects) I'd say early Victoria.

0h...

But we're only guessing anyway. The house TARA:

might not look anything like Steed's and

he might not even be there.

What about an association of ideas.

REEL FOUR Page 16 "REQUIEM"

FIRTH: What?

TARA: You know, the psychiatric trick for making

people remember - associate one thing with

another.

FIRTH: What are you driving at?

TARA: Steed's apartment.

If you were to take me there - well, it

might trigger something off. It's worth

a try.

FIRTH: What do you think, Doctor?

WELLS: Another journey. All this strain and

excitement.

FIRTH: It is worth a try.

WELLS: She's still a very sick girl.

FIRTH: And Steed's a very dead man unless we get to

him in time. Can you make her fit to travel?

Can I take her there ?

WELLS: Very well. But I must insist on the same

conditions as before. Two sedatives.

TARA: One to get me there and one to get me back.

INT. CORRIDOR OUTSIDE STEED'S APARTMENT

FIRTH: Tara. Tara.

Are you all right ?

Are you sure you want to go through with

this.

TARA: Yes.

INT. STEED'S WRECKED APARTMENT

FIRTH: Well.

The contents were taken to Forensics. You

can see them later if you wish.
Tara, does that mean anything?
Model of a ship's cannon sixteen

seventy-two. Well ? Is there anything

else that - err - fits your process of

association ...

TARA: (interjects) Roses - look! Roses.

FIRTH: They're carnations,

TARA: No, no, no, I mean roses. Roses. Steed

said they were roses around the front door of the house. A house set in it's own grounds. Gates - he used to swing on the gates. Iron gates - with faces in them -

one laughing and one crying.

FIRTH: Two faces - that's good - good. Anything

else ?

REEL FOUR - FIVE

Page 17

"REQUIEM"

TARA:

I don't think so.

FIRTH:

Well it's something.

Nurse, I think it's time we were getting her

back to hospital.

I'll have my men start looking for those

gates. It's progress, in the right

direction.

END OF REEL FOUR

800 feet + 1 frame

REEL FIVE

INT. PLAY ROOM

STEED:

In any case - the British can't lose the

Battle of Trafalgar.

MIRANDA:

Sorry, but I think they have.....

Unless you care to take on my warships with

this...?

STEED:

That is awash with survivors. I don't understand. Mine was a copy book attack.

How you managed to -

MIRANDA:

It was my Uncle. My Uncle Charlie - he was

a Naval Historian.

STEED:

Ch: Oh! I think I'd better stick to what I know best. Ha! Ha: My Uncle was a Chess

Grand Master.

INT. HOSPITAL ROOM

WELLS:

Any luck?

FIRTH:

I've got two teams combing the Henley area... but a pair of iron gates - however distinctive

.... it's err it's like looking for a

needle in a haystack.

We've got to try something else.

Tara. Tara!

WELLS:

Let her rest.

FIRTH:

There isn't time.

Tara. Tara - that house. You've got to remember it. The name of it for instance -

the road it stood in.

TARA:

I can't remember.

FIRTH:

You've got to

TARA: (screams)

Oh...

FIRTH:

You stay out of this...

REEL FIVE

Page 18

"REQUIEM"

WELLS:

I'm her Doctor, remember!

Talk outside.

INT. HOSPITAL CORRIDOR

FIRTH:

What are you trying to do, sabotage the whole

thing.

WELLS:

She really does need rest.

FIRTH:

She hasn't time to rest. If we don't find

Steed before very long ...

WELLS:

You'll get nothing this way I promise you. Let her sleep for a while, and when her

mind's a bit fresher ...

FIRTH: (interjects)

...look I told you ...

WELLS: (over-rides)

She genuinely does need

to rest.

FIRTH:

How long ?

WELLS:

An hour or so - no longer.

FIRTH:

Very well. One hour.

That's all.

INT. PLAY ROOM

MIRANDA:

What do you think the chances are ?

STEED:

Depends on your Knight.

MIRANDA:

No, I meant about me, or us. Is this place

really safe ?

STEED:

I can't think of anywhere safer. No-one

knows at the department.

MIRANDA:

No-one ?

STEED:

Never breathed a word to any-one, except, - err - well, she doesn't know enough to find the place. And anyway why should she

talk about it.

MIRANDA:

Ch but surely, if if if

STEED: (interjects)

Look, you go on it's your move.

STEED:

Mmmm - making a game of it, eh ?

INT. HOSPITAL ROOM

MURRAY:

Comfortable ?

TARA:

Yes thank you. I'm very thirsty.

REEL FIVE Page 19 "REQUIEM"

MURRAY: Yes, I thought you might be.

MURRAY: What's the matter ?

TARA: Oh nothing.

MURRAY: I thought you were thirsty?

TARA: I am. Ocoh!

MURRAY: Clumsy.

I'll mix you another.

TARA: Oh Major Firth ...

FIRTH: You wanted something.

TARA: Yes, I want to tell you something.

TARA: (whispers) ...that man...

FIRTH: Yes.

TARA: ...behind you...

FTRTH: Yes.

TARA: He's one of the two men who grabbed me.

FIRTH: Are you sure?

TARA: (whispers) Yes.

FIRTH: Don't worry Miss King, we'll arrange

something.

TARA: Thank you Major Firth.

FIRTH: Oops. Sorry.

TARA: Ouch.....

FIRTH: One of the men who grabbed her. She

recognised him.

WELLS: You didn't have to hit him so hard.

FIRTH: Didn't I ?

FIRTH: Intruder: Have him searched. Find out

who he is and how he got in here.

Sorry about that.

TARA: Oh....

FIRTH: When I find out the man who let him in...

Oh don't worry, it's all over now, don't

think about it.

TARA: A gun. A cannon! That's what I've been

trying to think of. A cannon shaped weather vane, it's on top of the house. It's just

a landmark - you can see it for miles.

REEL FIVE

Page 20

"REQUIEM"

FIRTH:

That's just what we've been waiting for - now we'll find that house.

non no .

TARA:

Oh:

INT. PLAY ROOM

MIRANDA:

Your Uncle was a Chess Grant Master ?

STEED:

Mmmmm.

MIRANDA:

I think I ought to warn you. I had an Aunt, who was a Chess Grand - Grand -

STEED:

Mistress ?

MIRANDA:

Mmmmm.

INT, HOSPITAL ROOM

TARA REACTS - a lump of plaster fallen away from her leg., no sign of damage to the leg.

NO DIALOGUE

EXT. RIVER AREA

Establishing shot.

NO DIALOGUE

EXT. QUIET ROAD

FIRTH'S CAR PULLS

 \mathtt{UP}_{ullet}

INT. FIRTH'S CAR

FIRTH:

Hold it - better divide the area up.

Go through it piece by piece. Go that way.

EXT. COUNTRY ROAD

FIRTH'S CAR DRIVES AWAY FROM CAMERA.

NO DIALOGUE

INT. HOSPITAL ROOM

TARA PREPARING

TO LEAVE.

NO DIALOGUE

INT. HOSPITAL CORRIDOR

AS TARA EMERGES FROM

ROOM.

NO DIALOGUE

REEL FIVE - SIX

Page 21

"REQUIEM"

INT. STEED'S WRECKED APARTMENT

TARA DESCENDS STAIRCASE INTO APARTMENT - REACTS

NO DIALOGUE

REALISING IT IS A MOCK-UP.

END OF REEL FIVE

783 feet + 8 frames.

REEL SIX

INT. LOCKED ROOM

TARA:

Steed.

INT. STEED'S WRECKED APARTMENT

TARA:

Doctor: Come to congratulate me on my

miraculous recovery!?

WELLS:

I think you are about to have a relapse.

TARA:

A fake. The whole thing was a fake to get

me talking. And Steed's pen, it doesn't

have a bomb in it.

WELLS:

Nevertheless, he will die., now that you've

helped us to find him. Steed and the witness

he's protecting.

TARA:

A booby trap. Steed had no-one and nothing

to fear. Nothing except my stupidity.

WELLS:

I wouldn't reproach yourself too much....

the situation we created, helped by drugs

of course....

FIGHT SEQUENCE

INT. HOSFITAL CORRIDOR

TARA EMERGES AND MURRAY APPEARS. TARA PUSHES TROLLEY TOWARDS HIM.

MURRAY:

Aaah....

EXT. GROUNDS OF HOUSE

TARA RUSHES TO STEED'S CAR. DRIVES AWAY.

NO DIALOGUE

INT. PLAY ROOM

MIRANDA:

Check mate, I think.

STEED:

That's it. How about taking me on at -

wrestling.

"REQUIEM" Page 22 REEL SIX

MIRANDA: Oh any time.

MIRANDA WHISTLES.

EXT. ROAD & HOUSE

NO DIALOGUE FIRTH'S CAR TRAVELLING.

INT. CAR

No urns Major. BARRETT:

No weather vane either: RISTA:

Keep going. FIRTH:

INT. STEED'S APARTMENT

Mmmmmm TARA: (kisses Mother)

Mother.

EXT. DESERTED ROAD

AS FIRTH'S CAR CRUISES

NO DIALOGUE ALONG.

INT. STEED'S APARTMENT

What a fantastic story! Dastardly plan. MOTHER:

Fiendish!

And another thing. It worked! TARA:

Quite! MOTHER:

Well what are we going to do about it. TARA:

I mean Firth and his men will be looking

for

Looking he may be - but he hasn't found MOTHER:

him yet. Steed's hourly signal to say

that all is well.

For the time being. TARA:

Special services. MOTHER:

Now, we have a bigger organisation than them if we can use it in time. I want a prominent house - one that they can't

easily overlook.

Special services ? Mother. I have a number MOTHER: (into phone)

one priority job for you at Henley on Thames. Immediately. Yes. I require -

What do I require? MOTHER:

Oh, Grecian Urns. Roses, the gates, the TARA:

weather vane.

Yes. MOTHER:

REEL SIX Page 23 "REQUIEM"

MOTHER: (into phone) Now, I require...

EXT. FAKE HOUSE

MOTHER'S VOICE OVER: ... one dozen Grecian urns. Two iron

faces. One laughing, one crying.
One crate with plastic roses. For the door - use of. And one cannon shaped

weather vane.

INT. PLAY ROOM

STEED: Ah: One, two, three, four, five, six....

I knew I'd hit upon your Achilles heel somewhere along the line. It's in the

blood of course.

MIRANDA: You had an Uncle who was World ludo

champion? An Aunt?

STEED: Cousin Desmond.

MIRANDA: Not Demon Desmond the World Ludo Champion ?

STEED: Uhmmmm. Desmond the Demon Dice Loader.

MIRANDA: Groovy baby.

EXT. COUNTRY ROAD

FIRTH'S CAR TRAVELLING. NO DIALOGUE

INT. CAR /EXT. HOUSE

FIRTH: Stop! Look, there it is. See?

The weather vane. Come on.

INT. PLAY ROOM

STEED SHAKING DICE.

MIRANDA: Mmmmm.

Oh.

INT. DESERTED ROOM & HALL

FIRTH AND MEN MOVE

INTO ROOM -

MOTHER: Ah Gentlemen, I'm afraid you've come to

the wrong address.

FIGHT SEQUENCE

MOTHER: Game set and match. All that's needed now

to complete the tournament is for Tara to

find the real house.

EXT. COUNTRY ROAD

TARA'S CAR PULLS UP. NO DIALOGUE

"REQUIEM" Page 24 REEL SIX

EXT. REAL HOUSE

NO DIALOGUE TARA ARRIVES.

A cannon. C-A-N-O-N. TARA:

INT. PLAY ROOM

Steed! TARA: (V.O.)

Oh - Steed! What's the difference between TARA:

a Canon, a Cardinal and a Bishop ?

I haven't the faintest idea. STEED:

Do you know, that's what's so marvellous. TARA:

COMMERCIAL BREAK

STEED:

INT, STEED'S APARTMENT

Come on in, the door's open. STEED:

Good morning! TARA:

'Morning, help yourself to coffee. STEED:

Thank you. TARA:

What are you doing, planning the Western

Defences?

More important than that. STEED:

What Operation Overkill ? TARA:

Tracing my lineage.

That's my family tree - the mighty oak of the Steed's that has bestrode this green and pleasant land for - well for a long

time - come and have a look.

Uhmmmm. TARA:

Have a look at him. STEED:

Who's he? TARA:

Steed - the - Ready. STEED:

He dominated three shires in the

Dark Ages. And there - Sir Steedalot.

One of the Knight's of the Round Table. TARA:

He invented the Round table. STEED:

He did ? TARA:

Unintentionally, you see originally the STEED:

Round Table was square, but Sir Steedalot had a bad habit, he couldn't resist whittling

away with his sword at any piece of wood

that came to hand.

REEL SIX

Page 25

"REQUIEM"

STEED:

I knew it! I knew it! I knew it!

Eureka!

TARA:

What is it ?

STEED:

I've proved what I've always suspected.

Come and have a look.

TARA:

Yes - what ?

STEED:

Now, going back on my great-grandfather's side to my great-great cousin, twice removed through my great Uncle's cousin's, aunt's sister, on my mother's side that is... and taking into account my father's father's

father's brother who was four times removed from my Uncle's cousin's sister's brother's nephew I had an ancestor who was related by marriage to the brother of the father of the sister of King Noffin

of the Fens.

It's as I always suspected - I am of Royal

Blood.

TARA:

Oh, Your Majesty

STEED:

You're Knighted!

THE END

COMMERCIAL BREAK

END TITLES

ABC LOGO CARD

COMMERCIAL BREAK

ABC LOGO CARD

END OF REEL SIX

823 feet + 11 frames

LENGTH OF EPISODE

4693 feet + 8 frames

prepared by:

ABC TELEVISION FILMS LIMITED, Associated British Elstree Studios, Boreham Wood, Herts. ENGLAND.

MARCH 1969